Operating Systems	L	P	C
	4		4

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	5	PC	PC	CIC-305
OAE	7	CSE-OAE	CSE-OAE-4	OCSE-409

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1.	To understand the basics of OS and their functions. To learn the scheduling policies of various operating systems.
2.	Learn memory management methods.
3.	To understand the characterisation of deadlock, system deadlock, preventing deadlock, avoiding deadlock and related concepts.
4.	To understand the meaning of a file, structure of the directories, file structure system and implementation, free-space management

Course Outcomes (CO)

CO 1	Understand the role of operating system in a computing device, and Ability to understand paging and segmentation methods of memory binding and their pros & cons.
CO 2	Understand scheduling of process over a processor. Ability to use concepts of semaphore and its usage in process synchronization.
CO 3	Ability to synchronize programs and make the system deadlock free.
CO 4	Ability to understand file system like file access methods, directory structures, file space allocation in disk and free space management in disk. Ability to understand disk scheduling and disk recovery procedures.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	3	2	-	3	-	-	-	-	-	-	-
CO 2	3	3	-	-	2	-	-	-	-	-	-	-
CO 3	3	2	3	-	2	-	-	-	-	-	-	-
CO 4	3	3	-	-	2	-	-	-	-	-	-	-

UNIT-I

Introduction: What is an Operating System, Simple Batch Systems, Multiprogrammed Batches systems, Time Sharing Systems, Personal-computer systems, Parallel systems, Distributed Systems, Real-Time Systems, OS – A Resource Manager.

Processes: Introduction, Process states, process management, Interrupts, Interprocess Communication Threads: Introduction, Thread states, Thread Operation, Threading Models. Processor Scheduling: Scheduling

levels, preemptive vs no preemptive scheduling, priorities, scheduling objective, scheduling criteria, scheduling algorithms, demand scheduling, real time scheduling.

[No. of hrs. 12]

UNIT-II

Process Synchronization: Mutual exclusion, software solution to Mutual exclusion problem, hardware solution to Mutual exclusion problem, semaphores, Critical section problems. Case study on Dining philosopher problem, Barber shop problem etc.
Memory Organization & Management: Memory Organization, Memory Hierarchy, Memory Management Strategies, Contiguous versus non- Contiguous memory allocation, Partition Management Techniques, Logical versus Physical Address space, swapping, Paging, Segmentation, Segmentation with Paging Virtual Memory: Demand Paging, Page Replacement, Page-replacement Algorithms, Performance of Demand Paging, Thrashing, Demand Segmentation, and Overlay Concepts.

[No. of hrs. 13]

UNIT-III

Deadlocks: examples of deadlock, resource concepts, necessary conditions for deadlock, deadlock solution, deadlock prevention, deadlock avoidance with Bankers algorithms, deadlock detection, deadlock recovery.
Device Management: Disk Scheduling Strategies, Rotational Optimization, System Consideration, Caching and Buffering.

[No. of hrs. 13]

UNIT - IV

File System: Introduction, File Organization, Logical File System, Physical File System, File Allocation strategy, Free Space Management, File Access Control, Data Access Techniques, Data Integrity Protection, Case study on file system viz FAT32, NTFS, Ext2/Ext3 etc.

[No. of hrs. 12]

Textbook(s):

[T1] Deitel & Dietel, “Operating System”, Pearson, 3 rd Ed., 2011
[T2] Silbersachatz and Galvin, “Operating System Concepts”, Pearson, 5th Ed., 2001
[T3] Madnick & Donovan, “Operating System”, TMH,1st Ed., 2001

References:

[R1] Tannenbaum, “Operating Systems”, PHI, 4th Edition, 2000
[R2] Godbole, “Operating Systems”, Tata McGraw Hill, 3rd edition, 2014
[R3] Chauhan, “Principles of Operating Systems”, Oxford Uni. Press, 2014
[R4] Dhamdhere, “Operating Systems”, Tata McGraw Hill, 3rd edition, 2012
[R5] Loomis, “Data Management & File Structure”, PHI, 2nd Ed.

Operating Systems Lab	L	P	C
		2	1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	5	PC	PC	CIC-353

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Operating Systems) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Write a program to implement CPU scheduling for first come first serve.

2. Write a program to implement CPU scheduling for shortest job first.

3. Write a program to perform priority scheduling.

4. Write a program to implement CPU scheduling for Round Robin.

5. Write a program for page replacement policy using a) LRU b) FIFO c) Optimal.

6. Write a program to implement first fit, best fit and worst fit algorithm for memory management.

7. Write a program to implement reader/writer problem using semaphore.

8. Write a program to implement Producer-Consumer problem using semaphores.

9. Write a program to implement Banker's algorithm for deadlock avoidance.

10. Write C programs to Implement the various File Organization Techniques